

CV

Anders-Petter Andersson

Male, born 19 October 1969 in Gingri, Sweden

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Academic Education

PhD Exam, Univ. of Gothenburg, Musicology (Interaction Design, Artistic, Practice-based, Research-by-Design), "Interactive Music Composition", 2012.

BA Exam, Stockholm Univ., Musicology, Interactive Media, Aesthetics, 2000.

Employments, Current and Recent

Assoc. Prof., Dep. Design, Faculty Architecture Design, NTNU, 2015—.

Producer, Developer, group for Interactive Art, MusicalFieldsForever.com, 2000—.

Manager, *Nordplus Horizontal*, proj. NPHZ-2023/10030, Resilience Through Health Promoting and Sustainable Workshops. NTNU, 2023—25.

Postdoc, Research Platform Collaboration for Health, Kristianstad Univ. 2013—15.

Assoc. Prof., Art, Design, Drama, Faculty Tech, Art, Design, OsloMet, 2014—15.

Researcher, RHYME.no, Research Council of Norway, AHO, 2011—15.

Director of BA Programme Interactive Sound Design, Kristianstad Univ. 2004—13.

Manager, Research proj. iFields, Swe. Inheritance Fund, Lund Univ., 2006—08.

Doctoral Researcher, The Narrativity and Communication Research Studio, Malmö Univ., School of Arts and Communication (K3), Interactive Institute, 1998—2003.

External Research Funding, Main Applicant/Co-Applicant

Nordplus Horizontal, *Nordic Council of Ministers*, Resilience Through Health Promoting and Sustainable Workshops (HackOurHealthEcology.org), NPHZ-2023/10030, NTNU Gjøvik, 80.000 Euro, Main Applicant 2023—25.

Universell.no, From Worst to Best Case, workshops with Industry and design researchers and for establishing of a common website (Designfordiversity.no) with examples and shared content on the future of Universal Design Education at AHO, NTNU and OsloMet,. 200.000 NOK, Main Applicant 2022-23

Universell.no, Competence in Universal Design in design education at AHO and NTNU Gjøvik and OsloMet. 27.500 NOK, Co-Applicant 2019-20.

Nordplus Horizontal, SPEDUCULT – research network in multi-sensory environments for persons with special needs, 99.804 Euro, Co-Applicant, 2017—20.

Universell.no, Min. of Edu., dev. of cross-disciplinary higher education in Universal Design, OsloMet, 250.000 NOK, Main Applicant, 2015—16.

Universell.no, Min. of Edu., Universal Design for staff, OsloMet, 100.000 NOK, Main Appl., 2014—15.

The Research Council of Norway, VERDIKT Program, RHYME Project (RHYME.no), 12 Million NOK, Main Applicant, 2011—16.

Swedish National Inheritance Fund, iFields, 7 Million SEK, Co-Applicant, 2006—08.

EU Interreg III, Sound Forum Öresund, Research Network, Øresund University, 6 Million DKK, Co-Applicant, 2006—08.

Co-supervision of Doctoral Thesis

Dep. of Design, NTNU, Ann Kristin Forshaug. 2018—.

Inst. of Informatics, Univ. of Oslo, Rune Rosseland, 2014—18.

Publications in Peer-Reviewed Journals, Books, Book Chapters, Selection

Andersson, A-P., Eide, C., Papachristou, E., Torkildsby, A-B., Inal, Y.,
(2024). Co-Design with Persons with Disabilities as an Innovative Resource Set Free
by AI. *The Design Society. Int. Conf. on Engineering and Product Design,*
E&PDE2024

Eide, C., Andersson, A-P.,
(2024). Co-Design with Diversity as a Resource for Innovation. *7th Int. conf. on*
Universal Design, UD2024. University of Oslo, The Norwegian Directorate for
Children, Youth, and Family Affairs (Bufdir), IOS Press.

Andersson, A-P., Edeholt, H., Ek, A-C., Hansen, A-M.,
(2023). What Do We Create in a Responsible Workshop in 2030. *The Design Society.*
Int. Conf. on Engineering and Product Design, E&PDE2023

Batt-Rawden, Kari Bjerke; Berg, Geir Vegard; Andersson, A-P. (2021).
Music-based environmental therapy and training programme: a qualitative evaluation
study, Norway. *Health Promotion International*, Vol. 38, Issue 4.
<https://doi.org/10.1093/heapro/daab173>

Cappelen, B., Andersson, A-P.,
(2021). Trans-Create, Co-Design with Persons with Severe Disabilities. *5th Int. conf.*
on Universal Design, UD2021. Aalto University, IOS Press.
(2018). Cultural Artefacts with Virtual Capabilities Enhance Self-Expression
Possibilities for Children with Spec. Needs. *4th Int. conf. on UD.* IOS Pr., 634—642.
(2018). The Health Promoting Potential of Interactive Art. *Computers Helping People*
with Special Needs. Springer Nature 2018 ISBN 9783319942766, 479—484.
(2018). Vitalising Health Promoting Technology for Elderly in Design Education.
Proc. 20th Intern. Conf. E&PDE, The Design Society. 558—565.
(2016). Embodied and Distributed Parallel DJing. *Stud. in Health Technology and*
Informatics. Vol. 229. 3rd Int. conf on UD., York. 528—539.
(2014). Designing four Generations of ‘Musicking Tangibles’, *Music, Health Tech,*
Design. NMH. 8. Centre for Music and Health. Norw. Acad. Music. Oslo. 1—20.
(2013). Towards an Empowering Tangible Interaction Design for Diversity, *Proc*
Include Asia 2013, Hong Kong, ISBN 9781907342707.
(2012). Designing for Musicking, *Proc. 1st Int. conf. on UD,* Univ. Oslo.
(2012). The Empowering Potential of Re-Staging, *Leonardo Electronic Almanac Vol*
18 No 3. MIT Press. Boston. 130—139.
(2012). Musicking Tangibles for Empowerment, *Computers Helping People with*
Special Needs: Lect. Notes Comp Sc. (LNCS), Vol. 7382, Springer, 254—261.
(2011). Expanding the role of the instrument, *Proc. 11th Intern. Conf. on New*
Interfaces for Musical Expr., Univ. of Oslo, ISBN 9788299184175. 511—514.

Andersson, A-P.,
(2012). Interactive Music Composition, *PhD Thesis,* Musicology. Univ. Gothenburg.
Andersson, A-P., Cappelen, B.,
(2014). Vocal and Tangible Interaction in RHYME., *Music, Health, Tech, Design,*
Centre for Music and Health. Norw. Acad of Music. Oslo, 21-38. ISSN 1893-3580.

(2014). Musical Interaction for Health Improvement, *Oxford Handbook of Interactive Audio*. Oxford University Press. ISBN 978-0-19-979722-6. 247—262.

Publications of Tangible, Interactive, Computer Based Media, Selection

- Cappelen B., Olofsson F., Andersson A-P.,
(2018). Polly World, Interactive Installation, *Cultural Schoolbag*, Arts Council Norway, Exhibitions, user studies at 12 Schools for children with special needs.
(2016). Polly World, Interactive Installation, *Cultural Schoolbag*, Arts Council Norway, Exhibitions at 7 Schools for children with special needs.
(2013). Reflect. Interactive Mobile Installation, *Open dag*. Haug Skole, 30 May, Oslo.
(2012). Reflect. Interactive Installation, *Music Makers*, CreateDigitalMusic, Berlin
(2011). Wave. Interactive Installation, *Open dag*. Haug Skole, 31 May, Oslo.
(2011). ORFI, Interactive Installation, *NIME2011*, Univ. Oslo.
(2008). ORFI Voxx. Interactive Installation, *Ogaki Biennale*, Int Acad Media, Art and Sciences (IAMAS), Ogaki, Japan.
(2009). Searching Voices. Interact Install, *World New Music Days*. Int. Soc. Cont. Music, Växjö.
(2007). Vinings. Interactive Installation, *Ingvar Kamprad Design Center*, Oct. Lund.
(2005). Strainings. Interact Install, *Era05*, Nor. Centre Design Arch. (DogA). Oslo.
(2005). Unfoldings. Interact Install, *Era05*, Nor. Centre Design Arch. (DogA). Oslo.
(2004). Mufi. Interact Install, *Et Digitalt Bauhaus*, Museum Cont. Art. Roskilde.
(2003). Unfoldings. Interact Install, *Sthlm New Music Fest*, House of Culture. Sthlm.
(2003). Unfoldings, Interactive Installation, *Cybersonica'03, the Deluxe gallery/Institute of Contemporary Art (ICA)*. June 18—24. London.
(2000). Do-Be-DJ, Interactive Open-Air Installation, Augustenborg, Malmö Municipality, Malmö University, School of Arts and Communication (K3), Malmö.