

MR Stig Martin Tobiassen



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NTNU, Norway.

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PERSONAL INFORMATION

- Marital status: Married
- Age: 41
- Nationality: Norwegian

STUDIES

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- 2005: **The Arctic University of Norway** – Social Science.
 - 2007: **Norwegian University of Science and Technology** – Bachelor of Humaniora.
 - 2010: **Norwegian University of Science and Technology**: Practical-pedagogy Teacher Education
 - 2023: **Norwegian University of Science and Technology**: MSc: History (Digital game competence)
 - 2024: **Norwegian University of Science and Technology** – Information technology: Phd/MSc courses in Game technology and Empirical research methodologies in IT and digitalization.
 - 2024: **Norwegian University of Science and Technology** – Phd course PED8030 Researching materiality in Education, bridging the gap between theory and empirical research

WORK EXPERIENCE

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- 2025 to date: In service Teacher-trainer. NTNU, Department of Teacher Education
 - 2025 to date: Teacher-trainer SciLMi. NTNU, Erasmus +
 - 2024 to date: Educational researcher, NTNU, IMTEL
 - 2011 to date: Teacher in Social Science, History, and English at Melhus municipality.
 - 2024 to date: Practice Teacher, NTNU, PPU
 - 2024 to date: Committee for Education Policy at Union of Education Norway
 - 2018-2022: Union representative at Union of Education Melhus municipality
 - 2022-2024: Advisor/scientific assistant eCHOing-project. NTNU, Erasmus +

AWARDS

“Best Dissemination” EReMCIS 2024 (Student Symposium on Empirical Research Methods in Computer Sciences and Information Systems), Department of Computer Science, NTNU

PUBLICATIONS

- ✚ Tobiasen, M. S. (2023). Digital game competence in the subject of history. A study of teachers' understandings related to digital game competence in history education, as well as an evaluation of potential effects of this approach on students' historical consciousness.; MSc. Norwegian University of Science and Technology: Norway. <https://ntnuopen.ntnu.no/ntnu-xmlui/handle/11250/3116462>
- ✚ Angeletaki A., Tobiasen M. S., Rice P. (2023). PR3A1: Draft Methodology (Co-writer). <https://ntnuopen.ntnu.no/ntnu-xmlui/handle/11250/3063174>
- ✚ Prasolova-Førland., E Tobiasen M.S., et al. (2025). Stakeholder Engagement in Ethical and Human-Centered XR: A Framework for Inclusive and Participatory Learning Environments (submitted for publishing in Springer, presentation in SEEL-conference, June 2025)
- ✚ (Upcoming) Tobiasen, M. S. (2025). A way of connecting History Dissemination and Immersive Technology through Cultural Presence (30th Conference on Cultural Heritage and New Technologies, November 2025)

ACADEMIC CONFERENCES AND PRESENTATIONS

2025:

- EIT, PED 3801 - VR/AR and AI for learning, Game Design Workshop, NTNU, February 5th
- BIP (Blended Intensive Pre-Teacher Training), Workshop presentation and teaching, SciLMi, Santiago De Compostela, June 8-16th.
- TYRSM (Trondheim Young Researchers Symposium on Multilingualism), Organizing Committee, NTNU, May 26-27th.

2024:

- EReMCIS (Student Symposium on Empirical Research Methods in Computer Sciences and Information Systems), Department of Computer Science, Academic presentation, NTNU, May 2nd
- eCHOing conference, Conference presentation, Scuola Superiore Sant'Anna, Pisa, April 17th
- PED 8030, Researching Materiality in Education, Bridging the Gap Between Theory and Empirical Research, Academic presentation, NTNU, September 5th

2023

- LTTA (Learning Teaching Week), Workshop presentation and teaching, eCHOing, Kea, April 24-27th.